# User Manual

## Introduction

Tank World is a computer-played game, in which two algorithms compete. We provide you with the following AIs:

1. Wandering Player
2. Flag Remover
3. Programmed Attacker
4. Logistic Regression Player
5. Neural Network Player

The first two of them are internal players. The rest of them are external players. External players are hosted in the DLLs in plugin folder. To create your own player, please see [external player development guidance.pdf](external%20player%20development%20guidance.pdf) in the installation folder.

The physical location varies from machine to machine. In my machine it is.

C:\Users\Eric\AppData\Local\Apps\2.0\WVHVD2HO.70X\7L6YTT7A.EA8\tank..tion\_b1806797401e7ed0\_0001.0000\_8368d42ba925b2b2

You need to search your c folder to find out the folder.

## Installation

### System Requirement

Operation Systems: Windows XP, Windows 7, Windows 8, Windows 10.

Dot Net 4.5 is required.

Double click the setup.exe file to install.

## Run

1. Click the windows button at the bottom left of your screen.
2. Find the folder TankWorld.UI.
3. Click the quick link also named TankWorld.UI in the folder to open this application.

### Installation of AIs

AIs are embodied by DLLs. It is easy to add new AIs to the system. If no manual is provided by the AI provider, please just copy the DLL file to plugin folder. If a manual is provided by the AI provider, please follow the manual.

Warning! Third Part AIs may contain mal-ware and virus. We cannot guarantee the safety of a third part AI. We are not responsible to any damage caused by a third part plugin.